

Comments on the Day 2 Problem..... That the PDF file (KRMR contest Day 2) did not include when emailed

1. It is unclear by the statement how many miners are missing in this area of the mine. It may not matter since the problem is a quitter before exploring the entire mine.
2. Depends on where the door for the BO station is, but may need to have something in the #2 entry outby the FAB to keep air from going by the BO station. Or show the location of the door to the BO Station. This will let team know for sure that the BO can come out to do work if needed.
3. Several items on the list state take a gas test at the unsafe roof or caved area. This is not required.
4. Map judges need to be aware that several items can't be mapped because they are in unexplored areas.
5. For the 2nd ventilation, the caved area between the #2 and #3 entries in the B crosscut must be blocked or the air will short circuit.

Comments on the Day 1 Problem

1. **Changed statement to read as follows. (Please find the 1 missing miner).**
2. **A door has been added to the BO station on the FAB side between two and three.**
3. **The judges will be instructed that the list is only a guide line to be used if they have some questions. There will be the team stop map and ventilation maps for them to use also. I feel most judges will not even use it but it will be there if they want to look at it. During judge's briefing we will use the team stop and ventilations maps to brief the judges. I added the following statement to the beginning of the check list**

(When stating gas test at caved or unsafe roof it means in the entry or crosscut where they are located). This will be pointed out to the judges during the briefing. And also the GT on the team stop map is shown next to the caved and

unsafe roof this will also be pointed out to the judges that it does not have to be right against these areas.

- 4. You are correct and I have changed the ventilation to show this and I will change the judge's briefing checklist to show this also.**

Comments on the Day 2 Problem

- 5. Changed statement to read as follows. (Please find the 1 missing miner).**
- 6. A door has been added to the BO station on the FAB side between two and three.**
- 7. The judges will be instructed that the list is only a guide line to be used if they have some questions. There will be the team stop map and ventilation maps for them to use also. I feel most judges will not even use it but it will be there if they want to look at it. During judge's briefing we will use the team stop and ventilations maps to brief the judges. I added the following statement to the beginning of the check list**

(When stating gas test at caved or unsafe roof it means in the entry or crosscut where they are located). This will be pointed out to the judges during the briefing. And also the GT on the team stop map is shown next to the caved and unsafe roof this will also be pointed out to the judges that it does not have to be right against these areas.

- 8. Yes they will be instructed about the items that are not to be mapped and instructed that if they are mapped the teams are to be discounted for mapping them. Also the map judge's map will not show any of the objects in the unexplored areas.**
- 9. The 2nd ventilation map has been changed to show this area to be blocked by team build. The check list showed the build I just failed to put it on the ventilation map.**